**Project 1 Rubric**

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| **Item** | **Points** | **Score** |
| Was the folder named appropriately BEFORE zipping, and were other instructions followed? | 1 | 1 |
| README documents learning experience and explains what was accomplished | 1 | 1 |
|  | | |
| **Are the required features present?** | | |
| 1. User can see list of volumes and books within volume | 2 | 2 |
| 1. User can browse chapter lists | 2 | 2 |
| 1. User can browse chapter contents | 2 | 2 |
| 1. User can navigate between volumes/books/chapter lists/chapter contents | 2 | 2 |
| 1. User can navigate from one chapter to the next/previous chapter | 2 | 2 |
| 1. Map centers on Jerusalem when launching for the first time | 2 | 2 |
| 1. When user displays chapter, markers for geocoded places appear on map | 2 | 2 |
| 1. When there is only one marker, it gets centered and zoomed appropriately | 2 | 2 |
| 1. When there are multiple markers, map zooms to display all markers | 2 | 2 |
| 1. Placename is added to the map for each marker | 2 | 2 |
| 1. JS function showLocation is defined appropriately to zoom to place | 2 | 2 |
| **Quality of the code** | | |
| 1. Is the code logically structured? | 3 | 3 |
| 1. Is the code neat and clean? | 3 | 3 |
| Was the work done on time? (20% penalty per day or fraction of a day late) |  |  |
| Did the student accomplish the project goals?  Yes | | |
| How does this project compare with peers? | | |
| Other excellent extras? (Explain.)  I created a function to make the marker array unique. I then placed this function outside of the forEach loops it was in originally. This cuts down on compute time and made it easier to debug. I also used some nifty JS to dynamically set the height for the scripture navigator on page load. This made it so the overflow-scroll would work properly. | 0-3 | 3 |
| Other problematic aspects? (Explain.)  To get the Zoom to be correct when there is only one marker, I ended up setting a module global variable. This could make it harder to Debug problems in this area as setting something to “global” obscures what is going on in some cases. Dynamic Div height setting is a little bit buggy too, not sure why. |  |  |
| **Total** | ≤ 30 | 30 |

Your score total must be 30 or less. You don’t need to do anything extra to get 30 points. If you did something extra that is nice, it might compensate for flaws elsewhere. If you specify extra points, it needs to be for something that really is “excellent”, not just interesting.